

Conceptualizing the Range-Based **for** Loop

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The new range-based **for** loop (N1961, N1868) drastically simplifies iteration over containers, with a new syntax that is concise, easy to teach, and easy to use:

```
vector<int> vec = ...;
for( int i : vec )
    std::cout << i;
```

Of course, as well as working with library-defined containers and built-in arrays, the range-based **for** loop is extensible to user-defined sequences and containers. Unfortunately, this extensibility relies on argument-dependent lookup, the introduction of four new function names into the library that extract iterators from sequences and containers (**range_begin()**, **range_end()**, **begin()**, and **end()**), and a series of highly-generalized, unsafe function templates that make containers work with the range-based **for** loop. Concepts (N2042) allow us to restate the ideas of that proposal directly in C++0x, providing a cleaner, safer implementation of the range-based **for** loop without changing the intended syntax or semantics.

We begin by building a concept **For** that captures all of the functionality we need to iterate over a sequence or container. Like the pre-concept **for** proposal, we iterate over the iterator range [**begin(c)**, **end(c)**). Unlike the pre-concept version, however, we place **begin()** and **end()** inside a *concept*:

```
concept For<typename C> {
    InputIterator iterator;
    iterator begin(C&);
    iterator end(C&);
}
```

Using this concept, we make the range-based **for** statement:

for(*type-specifier-seq simple-declarator* : *expression*) *statement*

syntactically equivalent to

```
{
    typedef decltype(expression) _C;
    auto&& __rng(( expression ));
    for( auto __begin( std::For<_C>::begin(__rng) ), __end( std::For<_C>::end(__rng) );
        __begin != __end; ++__begin ) {
```

```

        type-specifier-seq simple-declarator ( *__begin );
        statement
    }
}

```

The range-based `for` loop works for any type `C` that meets the requirements of the concept `For`. One can state that a certain type or set of types `C` meets these requirements, and how those requirements are met, with a *concept map*. For instance, the following concept map makes it possible to use the range-based `for` loop with arrays:

```

template<typename T, size_t N>
concept_map For<T[N]> {
    typedef T* iterator;
    T* begin(T (&array)[N]) { return array; }
    T* end(T (&array)[N]) { return array + N; }
}

```

The range-based `for` proposal also allows iteration over pairs of iterators. We implement the same functionality with concept maps defined only for pairs of input iterators:

<pre> template<InputIterator Iter > concept_map For<pair<Iter, Iter> > { typedef Iter iterator ; Iter begin(pair<Iter, Iter >& p) { return p.first ; } Iter end(pair<Iter, Iter >& p) { return p.second; } } </pre>	<pre> template<InputIterator Iter > concept_map For<const pair<Iter, Iter> > { typedef Iter iterator ; Iter begin(const pair<Iter, Iter >& p) { return p.first ; } Iter end(const pair<Iter, Iter >& p) { return p.second; } } </pre>
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Finally, we can support iteration over the contents of any `Container`:

<pre> template<Container C> concept_map For<C> { typedef C::iterator iterator ; iterator begin(C& c) { return c.begin(); } iterator end(C& c) { return c.end(); } } </pre>	<pre> template<Container C> concept_map For<const C> { typedef C::const_iterator iterator ; iterator begin(const C& c) { return c.begin(); } iterator end(const C& c) { return c.end(); } } </pre>
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User-defined `Containers` will work with the range-based `for` loop through these model templates, and users are, of course, free to provide their own concept maps for anything that permits iteration.

The `For` concept and all of its concept maps will be placed in a new header, `<for>`, which must be included before the range-based `for` loop can be used. Each of the Standard Library container headers (`<vector>`, `<map>`, etc.) imply the inclusion of `<for>`.

Using concepts, we can simplify the implementation and extension of range-based `for` loops, eliminating the confusion caused by argument-dependent name lookup, the distinction between `range_begin()` and `begin()`, and the poor error messages that will result from instantiation-time failures in the library-provided `range_begin()` and `range_end()`. We still retain the same flexibility and extensibility as the pre-concept range-based `for` proposal.